

# Mathematics Calculation Policy

# About our Calculation Policy

The following calculation policy has been devised to meet requirements of the National Curriculum 2014 for the teaching and learning of mathematics, and is also designed to give pupils a consistent and smooth progression of learning in calculations across the school. Please note that early learning in number and calculation in the Foundation Stage follows the Development Matters EYFS document and this calculation policy is designed to build on progressively from that content and methods established in the Early Years Foundation Stage.

#### How to use the policy

This mathematics policy is a guide for all staff and has been adapted from the work by the NCETM and the White Rose Maths Hub. It is purposely set out as a progression of mathematical skills and not year group stages to encourage a flexible approach to teaching and learning. It is expected that teachers will use their professional judgement as to when consolidation of existing skills is required or if to move onto the next concept. However the focus must always remain on breadth and depth rather than accelerating through the concepts. Children should not be extended with new learning before they are ready, they should deepen their conceptual understanding by tackling challenging and varied problems.

#### Providing a context for calculation:

It is important that any type of calculation is given a real life context or problem solving approach to help build children's understanding of the purpose of calculation and to help them recognise when to use certain operations and methods when faced with problems. This must be a priority within calculation lessons.

#### Choosing a calculation method:

At the centre of the mastery approach to the teaching of mathematics it is the belief that all children have the potential to succeed. They should access the same curriculum content and, rather than being extended with new learning, they should deepen their conceptual understanding by tackling challenging and varied problems. Similarly, with calculation strategies, children must not be simply rote learn procedures but demonstrate their understanding of these procedures through the use of concrete materials and pictorial representations. This policy outlines the different calculation strategies that should be taught and used in Year 1 to Year 6 in line with the requirements of the 2014 National Curriculum.

#### Access to resources:

Teachers can use any teaching resources that they wish to use and the policy does not recommend one set of resources over another, rather that, a variety of resources are used. For each of the four rules of number, different strategies are laid out together with examples of what concrete materials can be used and how, along with suggested pictorial representations. The principal of the concrete-pictorial-abstract (CPA) approach is for the children to have a true understanding of a mathematical concept, we aim for the children to be secure using abstract methods by the end of the year group's scheme of work but also confident to use pictorial methods when they need to.

EYFS/Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Combining two parts to make a whole: part whole model.	Adding three single digits.	Column method- regrouping.	Column method- regrouping.	Column method- regrouping.	Column method- regrouping.
Starting at the bigger number and counting on- using cubes. Regrouping to make 10 using ten frame.	Use of base 10 to combine two numbers.	Using place value counters (up to 3 digits).	(up to 4 digits)	Use of place value counters for adding decimals.	Abstract methods.  Place value counters to be used for adding decimal numbers.

## Calculation policy: Addition

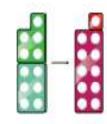
Key language: sum, total, parts and wholes, plus, add, altogether, more, 'is equal to' is the same as'.

Concrete	Pictorial Abs		
Combining two parts to make a whole (use other resources too e.g. eggs, shells, teddy bears, cars).	Children to represent the cubes using dots or crosses. They could put each part on a part whole model too.	4+3=7 Four is a part, 3 is a part and the whole is seven.	
Counting on using number lines using cubes or Numicon.	A bar model which encourages the children to count on, rather than count all.	The abstract number line: What is 2 more than 4? What is the sum of 2 and 4? What is the total of 4 and 2? 4 + 2	

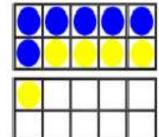
Regrouping to make 10; using ten frames and counters/cubes or using Numicon.

6+5





Children to draw the ten frame and counters/cubes.

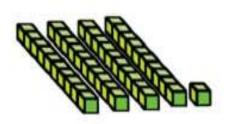


Children to develop an understanding of equality e.g.

$$6 + \Box = 11$$
  
 $6 + 5 = 5 + \Box$   
 $6 + 5 = \Box + 4$ 

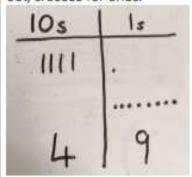
TO + O using base 10. Continue to develop understanding of partitioning and place value.

41+8

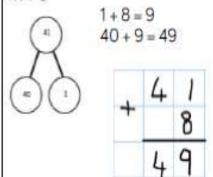




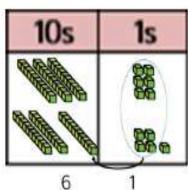
Children to represent the base 10 e.g. lines for tens and dot/crosses for ones.



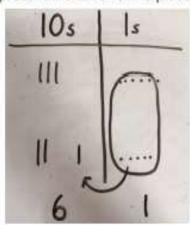
41 + 8



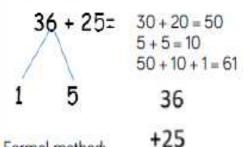
TO + TO using base 10. Continue to develop understanding of partitioning and place value. 36 + 25



Chidlren to represent the base 10 in a place value chart.

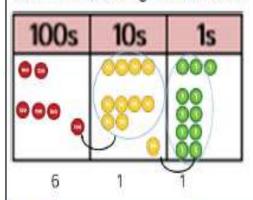


Looking for ways to make 10.

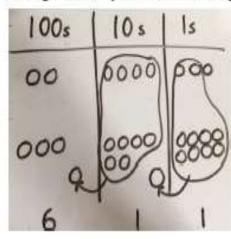


Formal method:

Use of place value counters to add HTO + TO, HTO + HTO etc. When there are 10 ones in the 1s column- we exchange for 1 ten, when there are 10 tens in the 10s column- we exchange for 1 hundred.



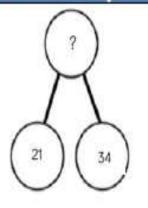
Chidren to represent the counters in a place value chart, circling when they make an exchange.



243

+368 611

# Conceptual variation; different ways to ask children to solve 21 + 34



	?			
21	34			

Word problems:

In year 3, there are 21 children and in year 4, there are 34 children. How many children in total?

21 + 34 = 55. Prove it

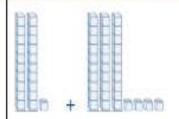
21

+34

21+34=

= 21 + 3

Calculate the sum of twenty-one and thirty-four.



Missing digit problems:

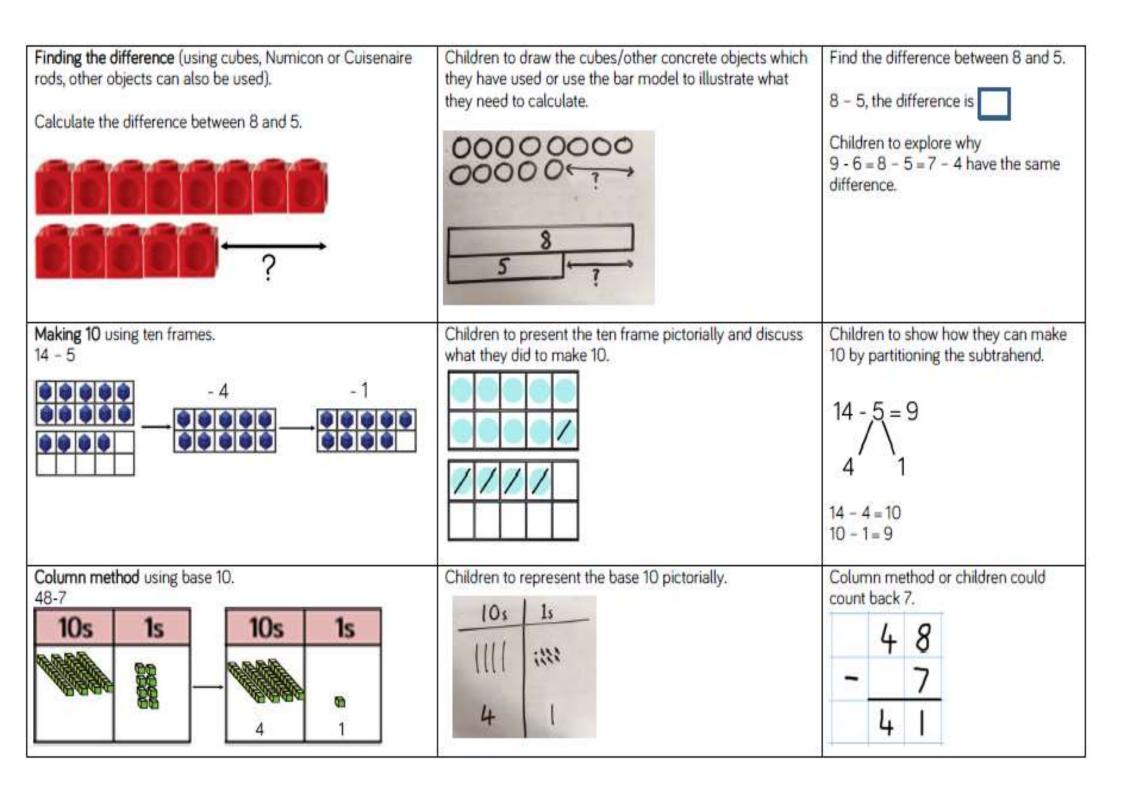
10s	1s	
00	0	
000	?	
?	5	

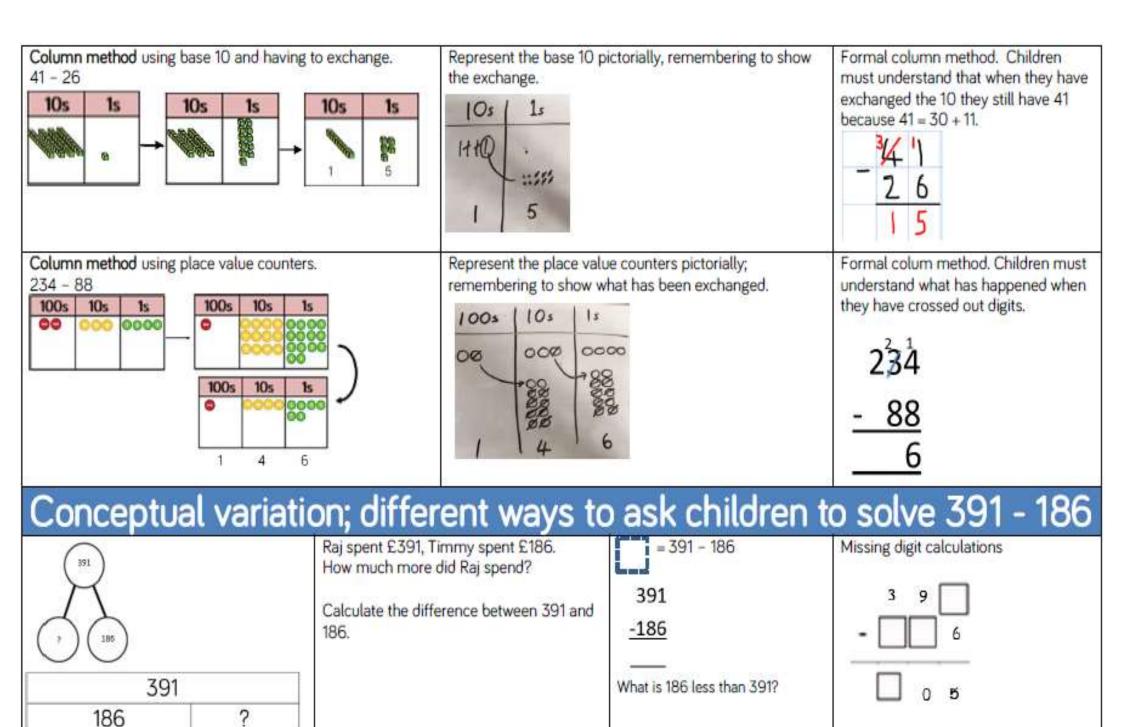
	EYFS/Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Taking away ones	Counting back	Column method with regrouping.	Column method with regrouping.	Column method with regrouping.	Column method with regrouping.
_	Counting back	Find the difference	Marketine date of	I I I I I I I I I I I I I I I I I I I	1111 14E May 15 1	Michigan Marina
<u></u>	Find the difference	Part whole model	(up to 3 digits using place value	(up to 4 digits)	Abstract for whole numbers.	Abstract methods.
덡			counters)			Place value counters
Ĕ	Part whole model	Make 10			Start with place value counters for	for decimals- with different amounts of
Subtraction	Make 10 using the ten frame	Use of base 10			decimals- with the same amount of decimal places.	decimal places.

## Calculation policy: Subtraction

Key language: take away, less than, the difference, subtract, minus, fewer, decrease.

Concrete	Pictorial	Abstract
Physically taking away and removing objects from a whole (ten frames, Numicon, cubes and other items such as beanbags could be used).  4 - 3 = 1	Children to draw the concrete resources they are using and cross out the correct amount. The bar model can also be used.	4-3= -4-3 -4-3 -4-3 -4-3 -7-3 -4-3 -7-3
Counting back (using number lines or number tracks) children start with 6 and count back 2.  6 - 2 = 4  1 2 3 4 5 6 7 8 9 10	Children to represent what they see pictorially e.g.	Children to represent the calculation on a number line or number track and show their jumps. Encourage children to use an empty number line





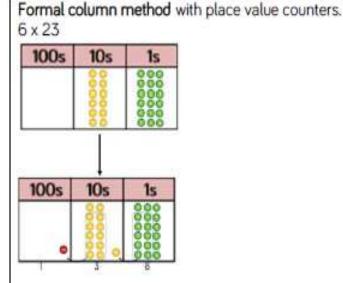
	EYFS/Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Multiplication	Recognising and making equal groups.  Doubling  Counting in multiples Use cubes, Numicon and other objects in the classroom	Arrays- showing commutative multiplication	Arrays  2d × 1d using base 10	Column multiplication- introduced with place value counters.  (2 and 3 digit multiplied by 1 digit)	Column multiplication  Abstract only but might need a repeat of year 4 first(up to 4 digit numbers multiplied by 1 or 2 digits)	Column multiplication  Abstract methods (multi-digit up to 4 digits by a 2 digit number)

## Calculation policy: Multiplication

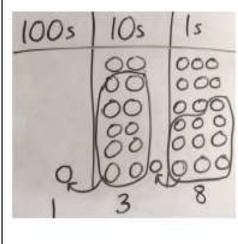
Key language: double, times, multiplied by, the product of, groups of, lots of, equal groups.

Concrete	Pictorial	Abstract
Repeated grouping/repeated addition 3 × 4 4 + 4 + 4 4 There are 3 equal groups, with 4 in each group.	Children to represent the practical resources in a picture and use a bar model.	$3 \times 4 = 12$ $4 + 4 + 4 = 12$
Number lines to show repeated groups-3 × 4  Cuisenaire rods can be used too.	Represent this pictorially alongside a number line e.g.:	Abstract number line showing three jumps of four. $3 \times 4 = 12$

Use arrays to illustrate commutativity counters and other objects can also be used.  2 × 5 = 5 × 2  2 lots of 5 5 lots of 2	Children to represent the arrays pictorially.	Children to be able to use an array to write a range of calculations e.g. $10 = 2 \times 5$ $5 \times 2 = 10$ $2 + 2 + 2 + 2 + 2 = 10$ $10 = 5 + 5$	
Partition to multiply using Numicon, base 10 or Cuisenaire rods. 4 × 15	Children to represent the concrete manipulatives pictorially.	Children to be encouraged to show the steps they have taken.  4 x 15 10 5  10 x 4 = 40 5 x 4 = 20 40 + 20 = 60  A number line can also be used	
Formal column method with place value counters (base 10 can also be used.) 3 × 23	Children to represent the counters pictorially.  10s   Is	Children to record what it is they are doing to show understanding. $3 \times 23$ $3 \times 20 = 60$ $3 \times 3 = 9$ $3 \times 3 = 9$ $3 \times 3 = 60$ 23 $3 \times 3 = 60$	



Children to represent the counters/base 10, pictorially e.g. the image below.



Formal written method

$$6 \times 23 =$$

23

When children start to multiply 3d × 3d and 4d × 2d etc., they should be confident with the abstract:

To get 744 children have solved  $6 \times 124$ . To get 2480 they have solved 20 x 124.

Answer: 3224

# Conceptual variation; different ways to ask children to solve $6 \times 23$

23 23 23 23 23 23

Mai had to swim 23 lengths, 6 times a week

How many lengths did she swim in one week?

With the counters, prove that 6 x 23 = 138

Find the product of 6 and 23

 $6 \times 23 =$ 

23

× 23

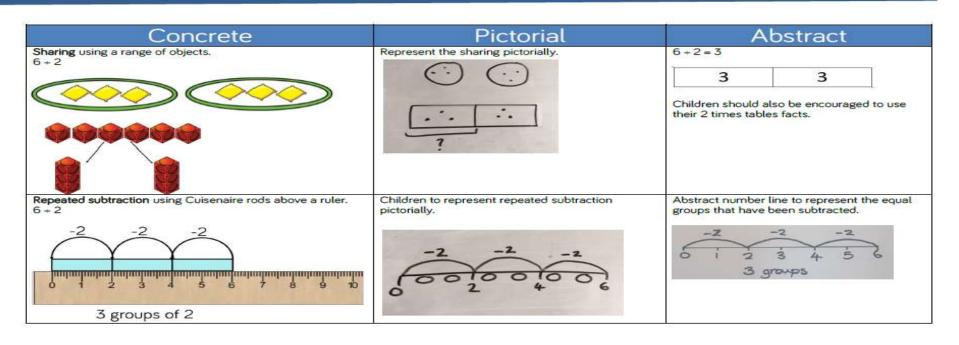
What is the calculation? What is the product?

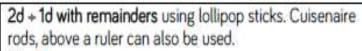
100s	10s	1s
	000000	000

	EYFS/Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Division	Sharing objects into groups  Division as grouping e.g. I have 12 sweets and put them in groups of 3, how many groups?  Use cubes and draw round 3 cubes at a time.	Division as grouping  Division within arrays- linking to multiplication  Repeated subtraction	Division with a remainder-using lollipop sticks, times tables facts and repeated subtraction.  2d divided by 1d using base 10 or place value counters	Division with a remainder  Short division (up to 3 digits by 1 digit-concrete and pictorial)	Short division  (up to 4 digits by a 1 digit number including remainders)	Short division  Long division with place value counters (up to 4 digits by a 2 digit number)  Children should exchange into the tenths and hundredths column too

## Calculation policy: Division

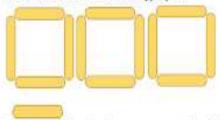
Key language: share, group, divide, divided by, half.





13 ÷ 4

Use of lollipop sticks to form wholes- squares are made because we are dividing by 4.



There are 3 whole squares, with 1 left over.

Children to represent the lollipop sticks pictorially.

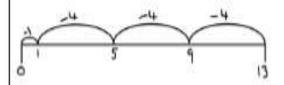


There are 3 whole squares, with 1 left over.

13 + 4 - 3 remainder 1

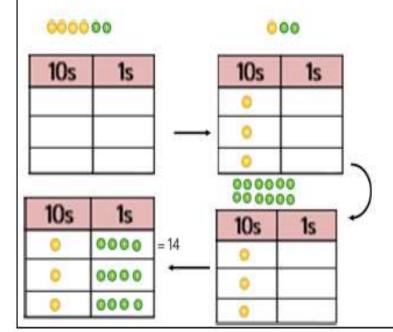
Children should be encouraged to use their times table facts; they could also represent repeated addition on a number line.

'3 groups of 4, with 1 left over'



Sharing using place value counters.

$$42 + 3 = 14$$



Children to represent the place value counters pictorially.

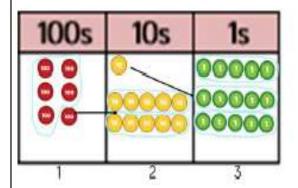
10s	1 15
0	0000
0	0000
0	0000

Children to be able to make sense of the place value counters and write calculations to show the process.

$$42 + 3$$
  
 $42 = 30 + 12$   
 $30 + 3 = 10$   
 $12 + 3 = 4$ 

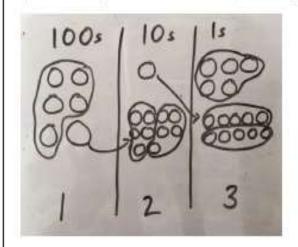
$$10 + 4 = 14$$

## Short division using place value counters to group. $615 \div 5$



- 1. Make 615 with place value counters.
- 2. How many groups of 5 hundreds can you make with 6 hundred counters?
- Exchange 1 hundred for 10 tens.
- 4. How many groups of 5 tens can you make with 11 ten counters?
- 5. Exchange 1 ten for 10 ones.
- 6. How many groups of 5 ones can you make with 15 ones?

Represent the place value counters pictorially.



Children to the calculation using the short division scaffold.

### Long division using place value counters

2544 + 12

10005	100s	10s	Is	
00	0000	0000	0000	
1000s	100s	10s	15	
	0000	8800	0000	1
	00000			

We can't group 2 thousands into groups of 12 so will exchange them.

We can group 24 hundreds into groups of 12 which leaves with 1 hundred.

1000s	100s	10s	1s
	0000	9999 9999 9999	0000
	0000	00	

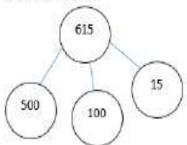
After exchanging the hundred, we have 14 tens. We can group 12 tens into a group of 12, which leaves 2 tens.

1000s	100s	10s	1s
	0000	0000 0000 0000	9000
	8000		8888

After exchanging the 2 tens, we 12 2544 have 24 ones. We can group 24 ones into 2 group of 12, which leaves no remainder. 14 12 24 24

# Conceptual variation; different ways to ask children to solve 615 ÷ 5

Using the part whole model below, how can you divide 615 by 5 without using short division?



I have £615 and share it equally between 5 bank accounts. How much will be in each account?

615 pupils need to be put into 5 groups. How many will be in each group?

5 615

615 + 5 =

What is the calculation? What is the answer?

10s	1s
00000	00000 00000 00000
	10s